

25 Fish Out of Water Romance Story Ideas



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25 Fish Out of Water Romance Story Ideas

I wanted to give you some ideas to get your creative juices flowing as you begin to put together your first Fish Out of Water Romance book.

Note: these are not intended to be complete plots, obviously. But these four elements in particular - *old world*, *new world*, *reason for change*, and *love interest* - will help you build the plot around which your story will emerge. These are the major elements that will become the building blocks of your new Kindle book.

I think these will help you even if you already have a pretty firm idea of the story you want to tell. Why? Because with several alternatives for each scenario listed below as far as the *reason for change* and the *love interest*, it may give you some new insight into how to approach the story you've already been formulating.

I hope so, anyway!

And if you are brand new to all of this and just beginning the process, then I'm sure these ideas will spark something you can use to write a fast and easy Fish Out of Water Romance the way I've laid it out in the ebook you just purchased.

Recommended Use

I think the best way to use these ideas is to go all the way through them at least twice after you read the ebook you bought before this (How to Write a Fish Out of Water Romance).

Just read and don't make any decisions those first two times through.

Then, walk away for at least a few minutes. Think about something else.

Do something else unrelated to all of this.

Come back with a fresh set of eyes (and thoughts) and then go back through the list. This time, you will want to settle on the one that:

✓ **Makes you the most excited**

✓ **Gives you the easiest plot idea**

Remember, the whole idea here is to write a quick book, not the great novel of your life. So pick the idea that gets you the most fired up to write about and that just sort of snaps into place in terms of how the story will unfold.

This might take you a little time and you might end up going for a different option once you start fleshing things out. That's OK! Most writers go through that. Don't fight it.

I hope you enjoy these ideas and that at least one of them leads you to your next Kindle success!

Good luck!

#1

Old world: woman in corp world

New world: leaves to be a full-time mommy

Reason for change: something wrong with kid; feels like she's neglecting kids; ex suing for custody; jealous of some other maternal figure; gets downsized

Love interest: teacher/coach; another dad; her ex; someone from corp world; kid's therapist/doctor

#2

Old world: man working an office job

New world: running his own struggling company

Reason for change: failed to get promotion; downsized; left to take care of sick parent; change in values

Love interest: woman at coffee shop he visits every morning; old high school girlfriend; nurse helping care for parents; client; freelancer who does some work for him

#3

Old world: teen from the bad side of town

New world: upper middle class neighborhood/school

Reason for change: parent got job transfer; parents send to live with relative (better situation); parents die, taken in by friend's family; he's brilliant and gets some kind of scholarship

Love interest: girl at new school; sister of friend; new co-worker; someone from a similar old world; daughter of mentor

#4

Old world: woman married for 25 years

New world: newly single

Reason for change: divorce (her idea); divorce (his idea); widowed; felt stifled; kids moved away

Love interest: best friend's bachelor buddy; old high school flame; co-worker at new job; ex's friend; new neighbor

#5

Old world: successful stock broker

New world: barely getting by working 2 part-time jobs

Reason for change: fired for alcoholism; company went under; burned out/nervous breakdown; market collapse; huge mistake and lost someone's money

Love interest: co-worker/boss; fellow AA member; old flame from before he was a big-time broker; poor woman who lets him invest for her; banker he accidentally advises

#6

Old world: dumb high school jock, big man on campus

New world: struggling college student

Reason for change: not prepared for college schoolwork; injury ends sports future; drug problem; scholarship; coaches helped him cheat to get in

Love interest: tutor; cheerleader who is more than she appears; girl in class who hates sports; another sportie who is in a similar situation; team recruiter's daughter

#7

Old world: workaholic doctor, no husband, no kids

New world: 6-week world cruise

Reason for change: won trip in a drawing; forced vacation (concerned boss); girlfriend talks her into it; what she always wanted as a honeymoon before she gave up on love; finds out she has illness and thinks of it as a bucket list trip

Love interest: recently divorced man feeling lost; younger man with 'devil may care' attitude; tour guide at one of the cruise stopover locations; ship doctor who discovers her secret; a local who alerts her to some medical problem in his village

#8

Old world: teacher in an exclusive suburban private school

New world: teacher in an inner city public school

Reason for change: scandal; school closed, can't find something comparable; moved to be closer to ailing parents; do-gooder who is actually a bit prejudiced

Love interest: gritty fellow teacher; father of troubled student; parent's physical therapist; janitor; prideful community leader

#9

Old world: geeky introverted computer expert with Asperger's

New world: part of law enforcement anti-hacking team

Reason for change: gets caught hacking and makes deal; talked into it by therapist; lost only friend to terrorist attack; family kicks him out and he has to get a real job; recruited by someone who accidentally sees his brilliance

Love interest: fellow team member; tough cop who knows nothing about computers; abused girlfriend of one of the team's targets; his recruiter; a psychotherapist

#10

Old world: rich girl, pampered life

New world: suddenly poor, has to earn a living

Reason for change: family fortune squandered; divorced by rich husband; stern parent wants her to learn what it's like to work for a living; finds out she isn't really their daughter; she wants to have an adventure on the other side of the tracks

Love interest: working class boy not impressed by her former

wealth; co-worker; guy friend who stuck with her through it all; a lawyer who helps her fight for her inheritance; her new boss

#11

Old world: poor girl, hard life

New world: rich society life

Reason for change: won lottery; surprise inheritance; married into wealth; created some product that became insanely popular; was "discovered" and became movie or music star

Love interest: worker at country club; old boyfriend from poor days; brother of deceased husband; tabloid journalist who is supposed to stalk her; rich new peer who isn't what he seems

#12

Old world: prison convict

New world: return to neighborhood after 20 years

Reason for change: parole; nowhere else to go; settle old score; taking care of sick mother; taking over family business

Love interest: parole officer; old girlfriend before prison; new job co-worker; mother's nurse; loan officer

#13

Old world: man who didn't commit a crime

New world: prison

Reason for change: took blame for someone else; was framed; same DNA as twin brother; wrong place at wrong time; investigative error

Love interest: prison guard; prison therapist; fellow inmate; woman who writes him who seems crazy at first; friend/ex of real criminal

#14

Old world: trust fund woman on drugs

New world: rehab

Reason for change: concerned family commits her; she commits herself; gets caught stealing while on drugs and rehab is part of plea deal; police can't hush it up anymore; she's a liability for politically-minded guardian

Love interest: another rehab participant; therapist; only friend who visits her; someone she finds out isn't real or alive; the delivery man/paramedic/policeman who often comes to rehab center

#15

Old world: final days after battling fatal disease

New world: coming back as a ghost/angel

Reason for change: help loved one in bad situation; only way to get into Heaven; avenge death (disease caused by some nefarious agent or company); finds out he has a child/birth parent who also suffers from disease; there is no heaven and he's just to wander forever

Love interest: another ghost/angel; former love (when still alive); the ghost/angel receptionist; the grim reaper; random woman who can see him

#16

Old world: man living normal life on Earth

New world: different planet

Reason for change: have to leave Earth (dying planet); volunteer to be colonist of new planet; alien abduction; exploration; discovers he's part alien

Love interest: fellow astronaut/colonist; former love already on new planet; alien; another hybrid like him

#17

Old world: woman living in the present

New world: different time

Reason for change: walks into a portal; builds a time machine; alien abduction (taken back to different time); discovers a time-travel amulet; doesn't know – she simply woke up in a different time

Love interest: time travel inventor/scientist; person in the new time; alien; wizard; time gatekeeper

#18

Old world: man living in the U.S.

New world: different country

Reason for change: job transfer; renounced citizenship; war (soldier or journalist); searching for relatives; looking for an ingredient to a cure for some disease

Love interest: new boss; stranger at cafe; new client; adventuress; local medicine woman

#19

Old world: a teen orphan being raised in a secluded monastery

New world: the big city

Reason for change: escapes the mean monks; is rescued/kidnapped by long lost relatives; is sent out to use martial arts taught by monks to right wrongs; he must be tempted and refuse temptation; a misunderstanding because of too many vows of silence

Love interest: fellow orphan; victim he saves from rape/murder; girl he meets in book store; a religion student who is fascinated by his old world; a female preacher

#20

Old world: sad introverted girl, no friends

New world: turns into wolf during full moons

Reason for change: bit by wolf on a late night walk; handed medallion by stranger who vanishes; family curse going back centuries; born that way and didn't find out until later

Love interest: werewolf hunter who spares her life; another loner introvert (human); the only victim she did not kill; the brother of someone she did kill; another werewolf

#21

Old world: unhappy gay man bullied all his life for being effeminate

New world: becomes a woman

Reason for change: finally gets the courage; talked into it by gay friend; is beaten very badly and vows to embrace his true self completely; finally acknowledges he's always felt like in the wrong body; technology is finally to the point where the change is more encompassing

Love interest: doctor/nurse at hospital where procedure is done; stranger she meets her first time out as a woman; someone who is living a lie; a prejudiced man who has no idea she was once a man

#22

Old world: woman enjoying life in an idyllic rural town

New world: wakes up to find herself alone - entire town disappears

Reason for change: supernatural forces; alien abductions; pandemic she was somehow immune to; they evacuated and forgot her

Love interest: loner who wanders into town; fellow survivor she finds searching the town; doctor who discovers her; townie who

finally remembers her; archaeologist who has a theory

#23

Old world: older man bored with retirement

New world: return to college

Reason for change: boredom; begin a new career; meet new people; he was going to be the first in his family to get a degree; to keep an eye on his daughter

Love interest: younger adult student; professor; old flame; counselor; doctor

#24

Old world: young zombie apocalypse survivor who has never known any other world

New world: safe zone with pre-zombie creature comforts

Reason for change: dumb luck (stumbled onto safe zone entrance); saved from zombie attack by soldiers from safe zone; stealthily followed someone back to safe zone; was saved by someone else who got him to safety before death; he was able to smell them and avoid them

Love interest: fellow young survivor who also has never known any other existence; soldier who saved him; girl who was born in safe zone and has never known life in the zombie world

#25

Old world: army brat always in a new place every couple of years

New world: family settles down in final location

Reason for change: father discharged/retired; permanent post; illness; mother gives ultimatum; father died

Love interest: fellow army brat who will soon be leaving; local town boy who hates the military; another patient at hospital; someone who has never left his city; the soldier who was responsible for her father's death